

# CASCADIA ELEMENTARY AFTER-SCHOOL CAMP

Facilitated by Hall of Fame Team Camp



**Spring Quarter: Mondays 4/22-6/17, Tuesdays 4/23-6/11 (8 weeks)**

Non-school days (i.e. no after-school camp): Monday 5/27

Mondays—2:25-4:00pm	Tuesdays—2:25-4:00pm
<ul style="list-style-type: none"> <li><input type="checkbox"/> <b>1-on-1 Sports: After-School Hoops</b> (3<sup>rd</sup>-5<sup>th</sup>) \$314</li> <li><input type="checkbox"/> <b>BEAM Experiences: Stop Motion Animation</b> (3<sup>rd</sup>-5<sup>th</sup>) \$342</li> <li><input type="checkbox"/> <b>Seattle Dance Fitness: Hip Hop Kids Camp</b> (1<sup>st</sup>-4<sup>th</sup>) \$328</li> <li><input type="checkbox"/> <b>Seattle Young Engineers: Bricks Challenge</b> (1<sup>st</sup>-5<sup>th</sup>) \$424</li> <li><input type="checkbox"/> <b>Stone Soup Theatre: A Pirate's Tale</b> (1<sup>st</sup>-5<sup>th</sup>) \$309</li> <li><input type="checkbox"/> <b>HOFTC Magic: The Gathering Club</b> (2<sup>nd</sup>-5<sup>th</sup>) \$240</li> <li><input type="checkbox"/> <b>HOFTC Stamp Making</b> (4<sup>th</sup>-5<sup>th</sup>) \$240</li> </ul>	<ul style="list-style-type: none"> <li><input type="checkbox"/> <b>Bricks 4 Kidz: Lego Robotics Creative Contraptions</b> (3<sup>rd</sup>-5<sup>th</sup>) \$342</li> <li><input type="checkbox"/> <b>Creative Coding</b> (3<sup>rd</sup>-5<sup>th</sup>, some 2<sup>nd</sup>) \$443</li> <li><input type="checkbox"/> <b>Math N Stuff: Pokémon Trainers</b> (2<sup>nd</sup>-5<sup>th</sup>) \$280</li> <li><input type="checkbox"/> <b>Mode Music: Ukulele 101</b> (3<sup>rd</sup>-5<sup>th</sup>) \$TBA</li> <li><input type="checkbox"/> <b>Kong Academy: Parkour</b> (1<sup>st</sup>-3<sup>rd</sup>) \$376</li> <li><input type="checkbox"/> <b>Orangutan Chess: Chess Club</b> (1<sup>st</sup>-5<sup>th</sup>) \$357</li> <li><input type="checkbox"/> <b>Seattle Magic Academy: Discover Magic! Purple Wand Magic Course</b> (1<sup>st</sup>-5<sup>th</sup>) \$358</li> <li><input type="checkbox"/> <b>HOFTC Book Club: Escape from Mr. Lemoncello's Library</b> (1<sup>st</sup>-5<sup>th</sup>) \$240</li> </ul>

- Register at [hof-teamcamp.com](http://hof-teamcamp.com), payment by credit card is due at the time of enrollment. Registration opens on **Monday, March 25<sup>th</sup> at 9am**.
- If you are placed on a waitlist, you will be notified if a seat becomes available and will have the option to accept or decline the seat.
- Registration closes on **Tuesday, April 16<sup>th</sup> at 11:59pm**. Class schedules cannot be changed after registration closes.
- Upon registration, you will indicate if your child will walk home, attend Kids Co. aftercare, or will be picked-up. Campers should be picked up promptly at 4pm in the Commons.
- **Vendor partner-led classes are sold at a higher price.** A portion of the cost goes to cover HOFTC admin and staffing fees.
- During the registration process, there will be an option to request a scholarship and to make additional donations to the scholarship budget.
- Learners will go directly to the Commons at the end of the school day for check-in.
- Should an instructor cancel for the day, ***please plan alternate after-school arrangements for your child.*** You will receive a refund for any days that the instructor misses. Instructors with attendance issues will not be asked to return for subsequent quarters.
- Families will not be reimbursed for days that learners do not attend.

Contact Sara Ray (970-219-5276, [sara@hof-teamcamp.com](mailto:sara@hof-teamcamp.com)) about programming, enrollment, scholarships, etc.

*HOFTC is not a licensed childcare entity.*

## CLASS DESCRIPTIONS: Spring Quarter (4/22/24 – 6/17/24)

Classes that do not meet the minimum enrollment will be cancelled.

### After-School Hoops

(3<sup>rd</sup>-5<sup>th</sup> Grade, Min 10/Max 18)

Join One on One Basketball this semester for After School Hoops®, an ideal after school activity for aspiring athletes. Basketball is a unique sport that combines upper and lower body motor-skill learning with an intense cardiovascular workout. Our organization has decades of experience teaching this sport in a motivating, inclusive and age-appropriate manner. After School Hoops® makes three guarantees: your child will learn, sweat and have fun! *Class provided by One-on-One Sports.*

### Book Club: Escape from Mr. Lemoncello's Library

(1<sup>st</sup>-5<sup>th</sup> Grade, Min 3/Max 8)

Join us in listening to, discussing, and celebrating this session's Book Club book, *Escape from Mr. Lemoncello's Library!* We'll provide copies of the book to each participant, and at each weekly meeting students will follow along as we listen to sections of the audiobook. Campers will engage in Lemoncello-themed activities such as scavenger hunts, lemon berry fizz making, and even an escape room! *Participants are expected to read a few chapters of the book on their own each week.*

### Bricks Challenge

(1<sup>st</sup>-5<sup>th</sup> Grade, Min 8/Max 16)

This session we will learn powers and principles in physics: Speed increasing and power increasing transmissions, drive and driven pulleys, centrifugal force and centripetal force, mass and gravity and angular momentum. Models built in class: Windmill, Power plant, Crane, Elevator and many more!! Famous scientific and philosophical figures: Sir Isaac Newton, Albert Einstein. *Class provided by Seattle Young Engineers.*

### Chess Club

(1<sup>st</sup>-5<sup>th</sup> Grade, Min 6/Max 25)

Chess Club is a community for new and experienced students to learn together, including checkmate patterns, tactics, openings, strategy, chess notation, chess history, famous games, local chess events, how to play in chess tournaments, different ways to play chess (variants), how to create a chess variant and more! ChessKid.com gold memberships are provided to all club members for 24/7 access to puzzles, lessons, and games. OCA has instructed multiple WA State Chess Champions since 2017. Because younger students frequently have shorter attention spans, OCA offers 10-15 minutes of optional "wind down" time at the end of the club with non-chess videos like TED educational cartoons or the award-winning Shaun the Sheep. *Class provided by Cary "Coach Ray" Easterday, Owner and Instructor, Orangutan Chess Academy (OCA).*

### Creative Coding

(3<sup>rd</sup>-5<sup>th</sup> Grade, some 2<sup>nd</sup>, Min 5/Max 12)

Creative Coding teaches your child to code by helping them make their own custom video games! Our Project based, multi-level classes are amazingly fun yet very effective in teaching creative problem solving AND emotional resilience. As the students bring their ideas to life, they iterate through the emotional cycle of Coding (idea>excitement>effort>frustration>more effort>triumph!) With our support and positive encouragement. Repeating this cycle not only builds great coders, but more importantly, develops emotional persistence that will help students enjoy taking on new challenges in all aspects of their lives. Students new to coding will participate in the Creative Coding core curriculum, learning the fundamental elements of coding using MIT's Scratch to create their very own computer games! Many parents and educators are realizing that the benefits of learning to code at a young age extend far beyond the skill itself. Through the "brain exercise" of coding, coders build intelligence like athletes build muscles. Just as importantly, they develop stronger problem-solving skills, confidence over technology, and emotional persistence. **Second graders will be accepted on a case-by-case basis contingent upon reading ability and computer literacy.** *Class provided by Creative Coding.*

### Discover Magic! Purple Wand Magic Course

(1<sup>st</sup>-5<sup>th</sup> Grade, Min 10/Max 20)

Get ready to take an amazing adventure into the exciting world of magic! Join the Seattle Magic Academy with their very popular magic class! Learn how to appear to read people's minds, make money appear out of nowhere, travel through time with a magic bandana, plus many more! This term is the "Purple Wand" course. The 4 different wand color courses offered can be taken in any order, and all the magic is different in each course. Students gain communication skills and self-confidence in these magic classes. Students will receive all the magic tricks taught in the course, "secret" file folders, access to an online video vault to revisit everything being taught, and more surprises! *Class provided by Seattle Magic Academy*

### Hip Hop Kids Camp

(1<sup>st</sup>-4<sup>th</sup> Grade, Min 7/Max 15)

Hip Hop Kids Dance Fitness and Art Mini-Camp begins with 50-60 minutes of Hip Hop Kids Dance Fitness where we warm up with a few kid-friendly follow along routines set to original hip hop and pop choreography, then we break down the steps of one new dance a week, play movement games and end the dance portion with free dance with scarves, hula hoops and more that we provide! After the dance portion we will create fun art using different mediums (i.e. yarn, tie dye technique, different types of paper, origami, and more). Hip Hop Kids Dance Fitness helps to develop a healthy lifestyle and incorporate fitness as a natural part of children's lives by making fitness fun! Classes incorporate key childhood development elements like leadership, respect, teamwork, confidence, self-esteem, memory, creativity, coordination, and cultural awareness. Please note this is not a traditional studio style dance class where the focus is on performing and perfecting steps. We are all about getting the kids enjoying simply MOVING their bodies for fitness and for fun! *Class provided by Seattle Dance Fitness.*

### Lego Robotics, Creative Contraptions

(3<sup>rd</sup>-5<sup>th</sup> Grade, Min 8/Max 12)

Let your imagination run wild with marvelous machines! In this class for inventive kids, we will explore fun new ways to build autonomous gadgets using sensors and motors, and discuss how real-world robots make industries function. Students will design and create original robotic arms, paper airplane launchers, catapults and more. Then, using everything we have learned, we will construct a collaborative mega-ball-mover! Note - this is an engineering and building class that does not have a focus on programming. *Class provided by Bricks 4 Kidz.*

### Magic: The Gathering Club

(2<sup>nd</sup>-5<sup>th</sup> Grade, Min 3/Max 8)

Participate in strategic battles by wielding magic with unique card decks. Beginners and seasoned players welcome!

### Parkour

(1<sup>st</sup>-3<sup>rd</sup>, Grade, Min 6/Max 12)

Get ready for an adventurous journey in Social Awareness, Relationships, and Responsible Decision-Making Skills. Our program empowers kids physically, socially, and emotionally through: play, games, and parkour-based movement. Join us as your kids unlock their social superpowers through fitness-focused games and movement-based adventures. They'll dive into a world of teamwork, navigating challenges that foster social awareness and build positive relationships. *Class provided by Kong Academy.*

### A Pirate's Tale

(1<sup>st</sup>-5<sup>th</sup> Grade, Min 7/Max 15)

Captain Goodfellow's crew is in search of a buried candy treasure, but they need your help! Join the crew to find out what it takes to be the best pirate. *Class provided by Seattle Dance Fitness.*

### Pokémon Trainers

(2<sup>nd</sup>-5<sup>th</sup> Grade, Min 8/Max 24)

Pokémon is a card game in which two players take on the role of Pokémon trainers, attempting to outwit and outplay each other using different Pokémon creatures and tactics in the arena. This after-school Pokémon class teaches the basic rules of the Pokémon Trading Card Game! Our young Pokémon trainers will get their own trainer decks to duel their friends. They will add new cards to their decks as they learn deeper strategies and the spirit of the game. *Class provided by Math N Stuff.*

### Stop Motion Animation

(3<sup>rd</sup>-5<sup>th</sup> Grade, Min 8/Max 14)

Bring your story to life by making stop motion animated movies! Working in teams, we will build sets and characters using LEGO® bricks, clay, and other materials, then write, direct, and edit unique stories. We will learn about narrative structure, setting the tone, and using special effects to communicate stories to an audience. This program takes a strong social-emotional learning lens and focuses on skills like empathy, giving and receiving feedback, and goal-setting. By the end of the session, kids will complete multiple animation exercises and a final film project to share with the world! *Class provided by BEAM Experiences.*

### Stamp Making

(4<sup>th</sup>-5<sup>th</sup> Grade, Min 3/Max 8)

Learn the art of designing, carving, and creating your own unique rubber stamps. Join us for a hands-on, journey into the world of stamp making. ***Campers will use sharp tools in this class.***

### Ukulele 101

(3<sup>rd</sup>-5<sup>th</sup> Grade, Min 3/Max 12)

Come learn ukulele with us! Whether you've played before or have never picked one up, our group ukulele class gives students the opportunity to learn an instrument that they can take with them anytime, anywhere. Basic knowledge of the instrument is introduced while learning to tune, strum, and read tablature and chord charts. We will also learn about the cultural significance and history of the ukulele. Students will leave this class being able to pick out simple, familiar melodies and play a handful of basic chords that can be used to play hundreds of songs! On the final day of class, students will have the opportunity to share what they've learned with friends and family by performing a showcase of selected songs. Participants may bring their own instrument, rent (\$15) or purchase (\$30) a Ukulele from Mode Music. *Class provided by Mode Music and Performing Arts.*